Computer Science



This course is an A Level Course.

MINIMUM SUBJECT ENTRY REQUIREMENTS (in addition to the general 6^{TH} form minimum entry requirements of 5 x grade 4 at GCSE/equivalent or above including maths and English:

GCSE Grade 5 in Computer Science and Maths.

In this course you can expect to develop an understanding and ability to apply the fundamental principles and concepts of computer science, including: abstraction, decomposition, logic, algorithms and data representation. You will also analyse problems in computational terms including writing programs. Expertise in computing helps you even if your primary career choice is something else, because it teaches you to solve complex, challenging problems.

Exam Board Information: OCR H446

QAN code: 601/4911/5

UNIT 1: Computer Systems. Written exam (40%)

UNIT 2: Algorithms & Programming. Written exam (40%) UNIT 3: Programming Project. Non-Exam assessment (20%)

PATHWAYS:

UNIVERSITY COURSES	APPRENTICESHIPS	WORLD OF WORK
Computer Science	Software Developer	Students following this qualification
Business, Computing & IT	Software Engineer	could go on to work in the following
Computer Games Technology	Software Tester	fields:
Software Engineering	Application Specialist	IT consultant
	Systems Designer	Systems Analyst
		Games developer
		Database administrator

For further information or to ask questions, please contact Mr A Hall-Smith (Leader of Learning – Computing & Business) asmith60@holytrinitycrawley.org.uk